Certain documents or portions of documents related to this training may be exempt from disclosure under the California Public Records Act on one or more of the following grounds:

a. They are records dealing with security and safety procedures that are exempt pursuant to Government Code Section 6254(f). (Northern California Police Practices Project v. Craig (1979) 90 Cal.App.3d 116, 121-122.);
b. They are materials for which the City of San Rafael does not hold the copyright or have permission to publish.

Where exempt material can be reasonably segregated from nonexempt material in these records, the exempt material has been redacted and the nonexempt material is shown. Where it is not reasonably possible to segregate out the exempt material, the Department is withholding the entire document from disclosure.

SAN RAFAEL POLICE DEPARTMENT

SWAT MONTHLY TRAINING: <u>AUGUST</u>

Date: August 31, 2001

Location: Richmond Rod & Gun Club
                3155 Goodrick Ave
                Richmond, CA

Training Responsibility: Jeff Franzini

Range Safety Officer: Randy Huntoon

0700   Meet at the PD ready to go
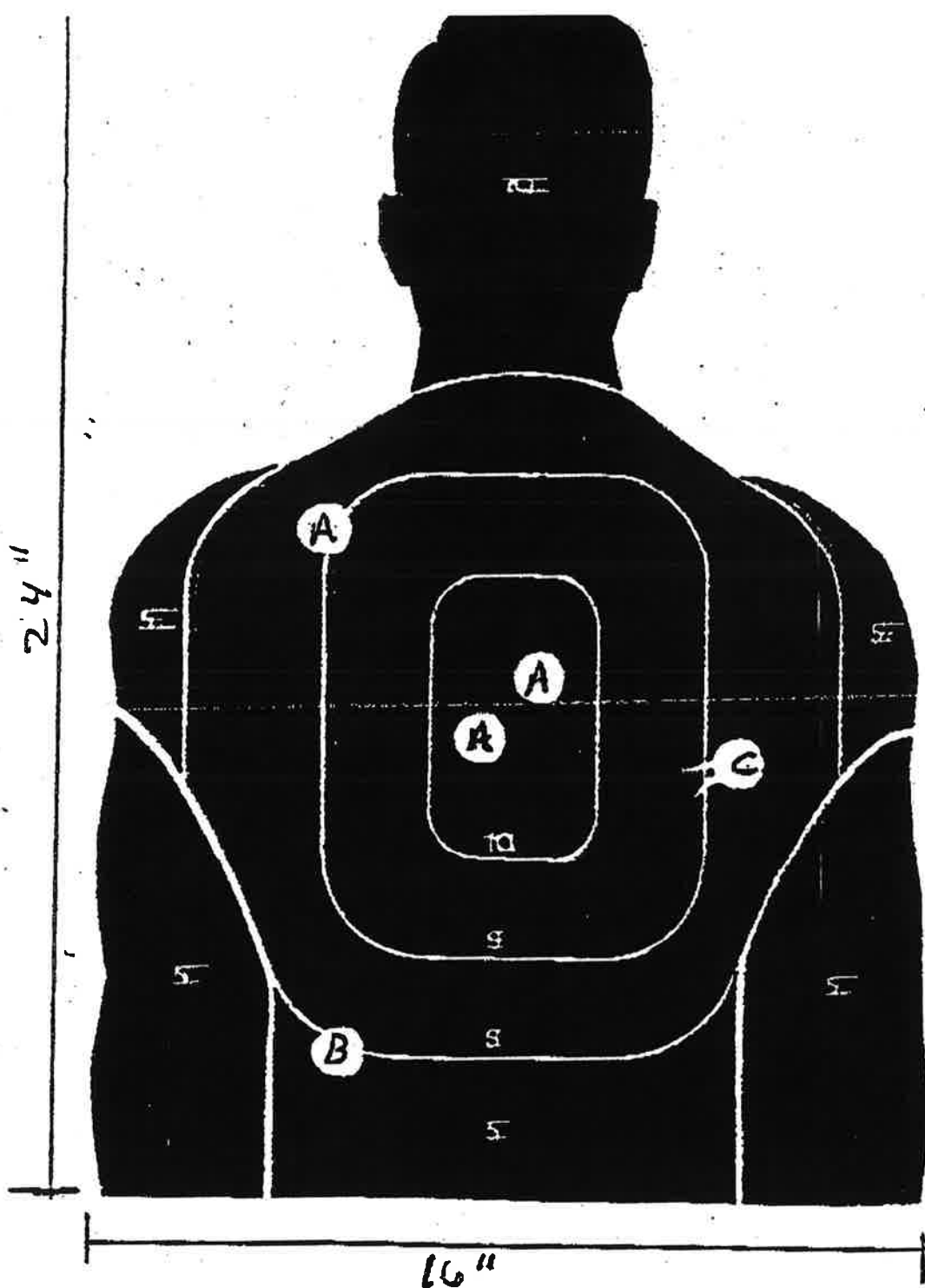
0800   Cold Shots with Handgun & Rifle – 5 sizes of dots

                Handgun Qualification (Experiment with LA Course)

                Rifle Qualification (Experiment with LA Course)

                Transition Drills

1100   Lunch

1200   Move & Shoot – 3 man teams
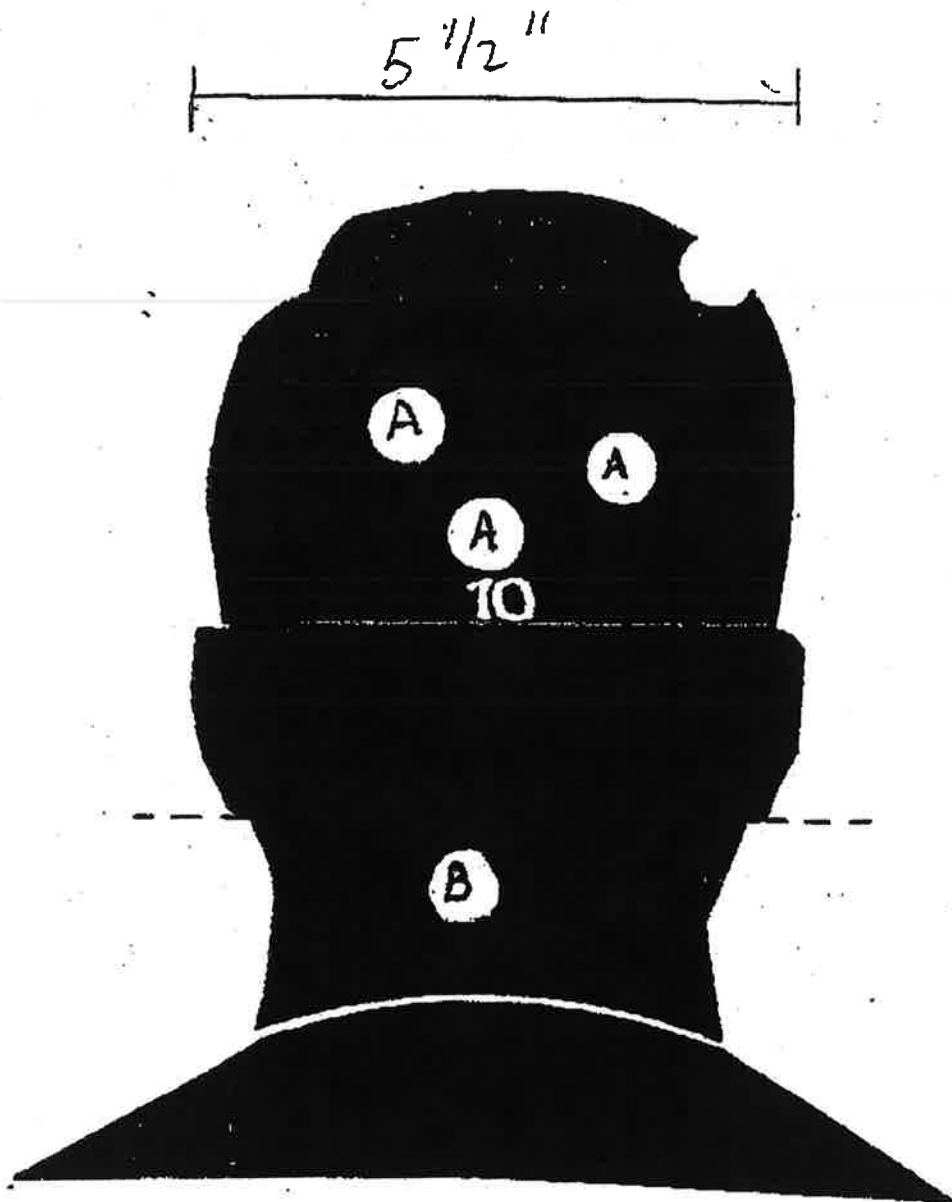
                Single Movement Competition

1500   Cleanup

1600   Travel to SRPD

Scoring: LAPD Silhouette

If the round strikes within the "nine-ten" ring,
or cuts the perimeter of the "nine-ten" ring (A),
the shot is scored +10 points. If the round strikes
anywhere else in the black (B), the shot is scored
-5 points. A "spider web" tear (C) into another
ring does not count.

Scoring: LAPD Silhouette Head

When the round stays within the perimeter of the silhouette head and above the base of the ears (A) the shot is scored as +10 points. If the round falls below the base of the ears (B), the shot is scored as –5 points. Any round that fails to touch any portion of the silhouette is scored –10 points.